**Joshua Lee**

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**Education**

* UC Santa Cruz
* Graduating Spring 2018 with B.S Degree in Computer Science. Coursework included analysis of algorithms, creating mobile and web applications, database management and OS programming.
* FreeCodeCamp Certificate from a website that teaches and assigns projects for Front End and Back End Development.

**Technical Skills Summary**

* Languages: C, C++, Java, HTML, CSS, JavaScript, JQuery, C#, Android, MySQL and Python
* Other: Willingness to learn, strong communicator, and fast learner

**Job Experience**

* None **so why hire me?** If you are looking for people who can bring enthusiasm and energy to your company, then I am the person you must have. I recognize my lack of experience and will put in the time and effort necessary to learn as much as I can.

**Projects  
 Side Projects**

* Created a web app for displaying status of Twitch users using Twitch API in which I utilized CSS to design the appearance and HTML for the layout of my website. Then I made JSON objects that contain each streamers logo and streamers name. Used an ajax get call with JQuery to retrieve each streamers status and their logos by cycling through my JSON objects.
* Created a Wiki search engine using Wiki API. The user would be able to search anything and the engine would display the first ten results. I used an ajax get call which returned a bunch of JSON objects and filtered the data to display information about the topic searched by the user.
* Made a calculator that calculates simple addition, subtraction, multiplication, and division. In order to do this, I had to create a layout for my buttons, constantly update the display whenever a user clicks a button, use regular expressions to check if user input is valid, and display errors if expression is invalid.
* Finished creating a pomodoro clock which is sort of like a timer on a watch and has a break time feature. The user can specify the time to start from and I animated a circle filling up based on the time so when the timer hits zero, the circle will be completely filled. In order to create the timer, I had to use the window.setTimeout function that called another function every 1000 milliseconds which equals 1 second. With this I simply subtract the user’s specified time every time the function is called and do a little conversion of the minutes to seconds from the user and vice versa.
* My work can be seen on <http://codepen.io/Lee44/> and https://gist.github.com/lee44